Same Plan Different Performance

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- Oracle Enkitec Accenture
- DBPerf and SQL Tuning
- Training
- Tools (SQLT, SQLd360, PLNFND)

SQL is slower....

- Same SQL experiences different performance in systems that are identical (or supposed to)
- First check the execution plan
- Most of the time plan is different, address it
- But what if the plan is the same?

CBO is innocent (this time, maybe)

- Exec plan is where CBO's job end (kind of)
- Same plan means CBO "worked" the same
- Doesn't mean everything else IS the same
- Shift focus on next step, SQL execution

Apples vs oranges?

- Make sure the comparison is fair (data)
- All external factors should be similar
 - CPU should be similar
 - IO should be similar
 - Memory should be similar

"Everything is the same!"

- Plan, data and hardware match, now what?
- Dig into how the SQL is executed
- Wait events and session statistics
- Factors
 - configuration, storage layout, load

Old friends get-together

- Wait events
 - Do they match?
 - Are they close in cardinality?
 - Do we spend the same time on them?
- Session statistics
 - Do they match?
 - Are they close in values?

Back to the plan for a second

- Exec plan is made of lots of small steps
- Each one produces/handles/consumes rows
- Same behaviors in short and long plans
- Keep it simple, focus on the step
- Remove the noise if possible (reduce TC)

Each scenario is a quiz

- SQL is provided
- Changes to the initial setup are disclosed
- Each run in one environment

Identify what's different and why

Setup

- Linux x86-64, 11.2.0.3
- 1 table, 1M rows, 3 columns, no index
 - N1 unique
 - N2 100 NDV
 - C1 100chars long padded string
- Identical hardware, same DDL to create table
- Controlled environments to isolate behavior
- Simplest SQL to reproduce desired behavior

Scenario #1

• SQL

```
- select /*+ INDEX(TEST1M) */ count(*) from test1m
where n1 between 1 and 1000000
```

- Environment
 - Added index on N1

Scenario #1 — Run (A)

```
cpu elapsed
                              disk
call
     count
                                     query current
                                                       rows
Parse
             0.00
                    0.00
Execute
              0.00
                     0.00
                                    0
Fetch
             0.31
                    0.45
                            2228
                                   2228
            0.32
                   0.45
                           2228
                                  2228
total
Rows (1st) Rows (avg) Rows (max) Row Source Operation
                 1 SORT AGGREGATE (cr=2228 pr=2228 pw=0 time=451619 us)
          1000000
                    1000000 INDEX RANGE SCAN TEST1M_IDX (cr=2228 pr=2228
 1000000
```

Event waited on	Times	Max. Wait	Total Wa	ited
	Waited			
db file sequential read	2228	0.00	0.15	

Scenario #1 – Run (B)

call co	ount	cpu	elapsed	di	sk que	ery cu	rrent	rows
Parse	 1	0.00	0.00	0	0	0	 O	
Execute			0.00	0	0	0	0	
Fetch	2	0.07	0.08	0	2228	0	1	
total	4	80.0	0.08	0	2228	0	1	

Rows (1st) Rows (avg) Rows (max) Row Source Operation

1 1 1 SORT AGGREGATE (cr=2228 pr=0 pw=0 time=80038 us)
1000000 1000000 1000000 INDEX RANGE SCAN TEST1M_IDX (cr=2228 pr=0 pw=0

Scenario #1 Solution

- Buffer Cache cold/warm
- (Part of) the data already in memory
- Reduced number of physical reads (pr)
- Faster performance because less reads
- Number of (same) wait events is lower
- Isolated environment likely to read more

Scenario #2

• SQL

```
- select /*+ FULL(TEST1M) */ count(*)
from test1m
```

- Environment
 - No changes from original setup

Scenario #2 – Run (A)

call co	ount	cpu	elapse	d disk	quer	y cur	rent	rows
Parse	1	0.00	0.01	0	0	0	0	
Execute	1	0.00	0.00	0	0	0	0	
Fetch	2	0.57	1.51	28574	28584	0	1	
total	4	0.57	1.52	28574	28584	0	1	

Rows (1st) Rows (avg) Rows (max) Row Source Operation

1 1 1 SORT AGGREGATE (cr=28584 pr=28574 pw=0 time=1513999 us) 1000000 1000000 TABLE ACCESS FULL TEST1M (cr=28584 pr=28574

Event waited on	Times	Max. Wait	Total Waite	ed
	Waited			
db file sequential read	1	0.00	0.00	
db file scattered read	240	0.02	1.07	

Scenario #2 — Run (B)

call co	ount	cpu	elapse	d disk	quer	y cu	rrent	rows
Parse	1	0.00	0.00	0	0	0	0	
Execute	1	0.00	0.00	0	0	0	0	
Fetch	2	1.04	2.42	14286	28583	0	1	
total	4	1.04	2.42	14286	28583	0	1	

Rows (1st) Rows (avg) Rows (max) Row Source Operation

1 1 1 SORT AGGREGATE (cr=28583 pr=14286 pw=0 time=2424726 us) 1000000 1000000 TABLE ACCESS FULL TEST1M (cr=28583 pr=14286

Event waited on	Times Ma	ax. Wait	Total Waited
	Waited		
db file sequential read	5732	0.01	0.89
db file scattered read	4277	0.00	0.75

Scenario #2 – Run (A) - Waits

```
WAIT #140245916217600: nam='db file scattered read' ela= 4834 file#=26 block#=16002 blocks=126 WAIT #140245916217600: nam='db file scattered read' ela= 4020 file#=26 block#=16130 blocks=126 WAIT #140245916217600: nam='db file scattered read' ela= 2452 file#=26 block#=16258 blocks=126 WAIT #140245916217600: nam='db file scattered read' ela= 8712 file#=26 block#=16386 blocks=126 WAIT #140245916217600: nam='db file scattered read' ela= 6417 file#=26 block#=16514 blocks=126 WAIT #140245916217600: nam='db file scattered read' ela= 2267 file#=26 block#=16642 blocks=126 WAIT #140245916217600: nam='db file scattered read' ela= 2304 file#=26 block#=16898 blocks=126 WAIT #140245916217600: nam='db file scattered read' ela= 1809 file#=26 block#=17026 blocks=126 WAIT #140245916217600: nam='db file scattered read' ela= 2661 file#=26 block#=17154 blocks=126 WAIT #140245916217600: nam='db file scattered read' ela= 2661 file#=26 block#=17154 blocks=126
```

Scenario #2 — Run (B) - Waits

```
WAIT #140245916165224: nam='db file sequential read' ela= 124 file#=26 block#=16002 blocks=1 WAIT #140245916165224: nam='db file scattered read' ela= 139 file#=26 block#=16004 blocks=2 WAIT #140245916165224: nam='db file sequential read' ela= 117 file#=26 block#=16007 blocks=1 .....<<another 38 waits here>> WAIT #140245916165224: nam='db file sequential read' ela= 132 file#=26 block#=16113 blocks=1 WAIT #140245916165224: nam='db file sequential read' ela= 123 file#=26 block#=16116 blocks=1 WAIT #140245916165224: nam='db file scattered read' ela= 142 file#=26 block#=16118 blocks=2 WAIT #140245916165224: nam='db file scattered read' ela= 141 file#=26 block#=16121 blocks=2 WAIT #140245916165224: nam='db file scattered read' ela= 135 file#=26 block#=16124 blocks=2 WAIT #140245916165224: nam='db file sequential read' ela= 119 file#=26 block#=16127 blocks=1
```

Scenario #2 Solution

- Buffer cache status (cold/warm)
- (Part of) the data already in memory
- Reduced number of physical reads (pr)
- Number of (same) wait events is higher
- Wait events details help track it down
 - Non-contiguous blocks read
- Slower performance because smaller reads

Scenario #3

- SQL
 - select /*+ FULL(TEST1M) */ count(*)
 from test1m

- Environment
 - No changes
 - BC warm

Scenario #3 – Run (A)

call co	ount	cpu	elapse	d disk	quer	y cur	rent	rows
Parse	1	0.00	0.00	0	0	0	0	
Execute	1	0.00	0.00	0	0	0	0	
Fetch	2	0.92	2.96	14286	28583	0	1	
total	4	0.92	2.96	14286	28583	0	1	

Rows (1st) Rows (avg) Rows (max) Row Source Operation

1 1 1 SORT AGGREGATE (cr=28583 pr=14286 pw=0 time=2967930 us) 1000000 1000000 TABLE ACCESS FULL TEST1M (cr=28583 pr=14286

Event waited on	Times Ma	ax. Wait	Total Waited
	Waited		
db file sequential read	5732	0.10	1.17
db file scattered read	4277	0.28	1.13

Scenario #3 – Run (B)

```
cpu elapsed
                               disk
call
     count
                                      query current
                                                         rows
Parse
             0.00
                     0.00
Execute
              0.00
                      0.00
Fetch
             0.11
                     1.01
                            28573
                                    28575
                                               0
            0.11
                    1.02
                           28573
                                   28575
total
                                              0
```

Rows (1st) Rows (avg) Rows (max) Row Source Operation

1 1 1 SORT AGGREGATE (cr=28575 pr=28573 pw=0 time=1019952 us) 1000000 1000000 TABLE ACCESS FULL TEST1M (cr=28575 pr=28573

Event waited on	Times	Max. W	ait Tota	Waited
	Waited -			
enq: KO - fast object checkpoint		2	0.00	0.00
direct path read	179	0.03	0.90	0

Scenario #3 — Solution

- Buffered vs Direct Path reads (different waits too)
- (Part of) the data already in memory
- Direct Path
 - skips Buffer Cache and reads whole table every time
 - consistent performance
 - number of wait events is consistent
- Buffered vs Direct Path decision is made AFTER plan selection (several criteria)

Scenario #4

- SQL
 - select /*+ FULL(TEST1M) */ count(*)
 from test1m

- Environment
 - No changes
 - BC cold

Scenario #4 – Run (A)

```
cpu elapsed
                          disk
                                query current
call
    count
                                               rows
Parse
           0.00
                 0.01
Execute
            0.00
                  0.00
                             0
                 3.08
Fetch
           0.57
                       15872 15884
                3.10
                      15872
          0.57
                              15884
total
Rows (1st) Rows (avg) Rows (max) Row Source Operation
              1 SORT AGGREGATE (cr=15884 pr=15872 pw=0 time=3086869 us)
         1000000
                 1000000 TABLE ACCESS FULL TEST1M (cr=15884 pr=15872
 1000000
Event waited on
                         Times Max. Wait Total Waited
```

Waited -----

0.05

2.53

2005

db file scattered read

Scenario #4 – Run (B)

```
cpu elapsed
                               disk
call
     count
                                      query current
                                                         rows
Parse
             0.00
                     0.00
Execute
              0.00
                      0.00
                                      0
                               0
Fetch
             0.32
                     1.66
                            15872
                                     15881
                                               0
            0.32
                    1.66
                           15872
                                    15881
total
                                              0
Rows (1st) Rows (avg) Rows (max) Row Source Operation
```

1 1 1 SORT AGGREGATE (cr=15881 pr=15872 pw=0 time=1660864 us) 1000000 1000000 TABLE ACCESS FULL TEST1M (cr=15881 pr=15872

Event waited on	Times	Max. Wait	Total Wa	ited
	Waited			
db file scattered read	141	0.05	1.41	

Scenario #4 – Run (A) - Waits

```
WAIT #139702845969088: nam='db file scattered read' ela= 257 file#=25 block#=314 blocks=8 WAIT #139702845969088: nam='db file scattered read' ela= 259 file#=25 block#=322 blocks=8 WAIT #139702845969088: nam='db file scattered read' ela= 254 file#=25 block#=330 blocks=8 .....

WAIT #139702845969088: nam='db file scattered read' ela= 217 file#=25 block#=378 blocks=6 WAIT #139702845969088: nam='db file scattered read' ela= 270 file#=25 block#=386 blocks=8 WAIT #139702845969088: nam='db file scattered read' ela= 283 file#=25 block#=394 blocks=8 WAIT #139702845969088: nam='db file scattered read' ela= 263 file#=25 block#=402 blocks=8
```

WAIT #139702845969088: nam='db file scattered read' ela= 265 file#=25 block#=306 blocks=8

Scenario #4 – Run (B) - Waits

WAIT #139702846026760: nam='db file scattered read' ela= 13508 file#=25 block#=258 blocks=126 WAIT #139702846026760: nam='db file scattered read' ela= 9016 file#=25 block#=386 blocks=126

Scenario #4 — Solution 1

- Different db_file_multiblock_read_count value
- Same number of blocks read from disk
- Number of (same) wait events is higher
- Wait events details help track it down
 - Contiguous blocks read
- Slower performance because smaller reads

Scenario #4 — Solution 2

- Different extent size (64k vs 1M)
- Same number of blocks read from disk
- Number of (same) wait events is higher
- Wait events details help track it down
 - Contiguous blocks read
- Same params/stats but different storage org
- Slower performance because smaller reads

Scenario #5

- SQL
 - select /*+ FULL(TEST1M) */ count(*)
 from test1m

- Env changes
 - No changes
 - BC cold, MBRC and extent are identical

Scenario #5 — Run (A)

db file scattered read

```
cpu elapsed
                               query current
call
    count
                         disk
                                               rows
Parse
           0.00
                 0.00
Execute
            0.00
                  0.00
Fetch
           0.26
                 0.72
                       14285 14297
                0.72
                      14285
          0.27
                             14297
total
Rows (1st) Rows (avg) Rows (max) Row Source Operation
              1 SORT AGGREGATE (cr=14297 pr=14285 pw=0 time=723883 us)
         1000000
                 1000000 TABLE ACCESS FULL TEST1M (cr=14297 pr=14285
 1000000
Event waited on
                         Times Max. Wait Total Waited
                      Waited -----
```

128

0.04

0.51

Scenario #5 — Run (B)

```
cpu elapsed
                                query current
call
    count
                          disk
                                               rows
Parse
           0.00
                 0.00
Execute
            0.00
                  0.00
                             0
Fetch
           0.44
                 1.29
                       28574
                              28586
                1.29
                      28574
          0.44
                             28586
total
Rows (1st) Rows (avg) Rows (max) Row Source Operation
              1 SORT AGGREGATE (cr=28586 pr=28574 pw=0 time=1291333 us)
         1000000
                 1000000 TABLE ACCESS FULL TEST1M (cr=28586 pr=28574
 1000000
Event waited on
                         Times Max. Wait Total Waited
```

Waited -----

0.04

0.95

240

db file scattered read

Scenario #5 — Solution 1

- Different PCTFREE (0 vs 50)
- Higher number of blocks read for same data
- Reads are of the same size hence more reads
- Data is more spread out, room for changes
- Slower performance because more reads

Scenario #5 — Solution 2

- Empty blocks below HWM
- Higher number of blocks read for same data
- Reads are of the same size hence more reads
- Data has been deleted, FTS reads everything
- Slower performance because more reads

Scenario #6

- SQL
 - select /*+ FULL(TEST1M) */ count(*)
 from test1m

- Env changes
 - No changes
 - BC cold, MBRC, PCTFREE and extent are identical

Scenario #6 – Run (A)

db file scattered read

```
cpu elapsed
                               query current
call
    count
                         disk
                                               rows
Parse
           0.00
                 0.00
Execute
            0.00
                  0.00
Fetch
           0.44
                 1.29
                       28574
                              28586
                1.29
                      28574
          0.44
                             28586
total
Rows (1st) Rows (avg) Rows (max) Row Source Operation
              1 SORT AGGREGATE (cr=28586 pr=28574 pw=0 time=1291333 us)
         1000000
                 1000000 TABLE ACCESS FULL TEST1M (cr=28586 pr=28574
 1000000
Event waited on
                         Times Max. Wait Total Waited
                      Waited -----
```

240

0.04

0.95

Scenario #6 – Run (B)

```
cpu elapsed
                              disk
call
     count
                                     query current
                                                        rows
Parse
             0.00
                     0.00
Execute
              0.00
                     0.00
                                     0
                              0
Fetch
             0.73
                    2.49
                           28803
                                    58584
                                              0
            0.74
                   2.49
                          28803
                                   58584
total
                                             0
```

Rows (1st) Rows (avg) Rows (max) Row Source Operation

1 1 1 SORT AGGREGATE (cr=58584 pr=28803 pw=0 time=2492596 us) 1000000 1000000 TABLE ACCESS FULL TEST1M (cr=58584 pr=28803

Event waited on	Times	Max.	Wait	Total W	aited
V	Vaited -				
db file scattered read	240	0	.23	1.73	
cell single block physical read		230	0.0	1 (0.06

Scenario #6 - Waits and SesStats

- Wait events show
 - single block reads from UNDO tbs for obj#=0

```
WAIT #140029131327704: nam='db file scattered read' ela= 15412 file#=26 block#=15618 blocks=126 obj#=74828 WAIT #140029131327704: nam='cell single block physical read' ela= 220 ... bytes=8192 obj#=0 WAIT #140029131327704: nam='db file scattered read' ela= 11786 file#=26 block#=15746 blocks=126 obj#=74828 WAIT #140029131327704: nam='cell single block physical read' ela= 233 ... bytes=8192 obj#=0 WAIT #140029131327704: nam='db file scattered read' ela= 5938 file#=26 block#=15874 blocks=126 obj#=74828 WAIT #140029131327704: nam='cell single block physical read' ela= 224 ... bytes=8192 obj#=0 WAIT #140029131327704: nam='db file scattered read' ela= 12162 file#=26 block#=16002 blocks=126 obj#=74828
```

- v\$sesstat shows high
 - data blocks consistent reads undo records applied

Scenario #6 - Solution

- Different concurrency/workload
- Higher number of blocks read for same data
- Waits -> reads from UNDO tbs
- SesStats -> UNDO records applied
- Slower performance because more reads + more work to recreate the correct image

Scenario #7

- SQL
 - select /* 1st run */ n1,c1
 from test1m
 where n1 in (1,1000,5000)

- Env changes
 - Index on TEST1M(N1)
 - BC cold, MBRC, PCTFREE and extent are identical
 - No concurrency at the time SQL is executed

Scenario #7 — Why so many cr/pr?

call co	ount	cpu	elapsed	disk	c qu	ery cu	rrent	rows
Parse	1	0.00	0.00	0	0	0	0	
Execute	1	0.00	0.00	0	0	0	0	
Fetch	2	0.00	0.75	11	18	0	3	
total	4	0.00	0.75	11	18	0	3	

```
Rows (1st) Rows (avg) Rows (max) Row Source Operation

3 3 3 INLIST ITERATOR (cr=18 pr=11 pw=0 time=235681 us)
```

3 3 TABLE ACCESS BY INDEX ROWID TEST1M (cr=18 pr=11

3 3 INDEX RANGE SCAN TEST1M_IDX (cr=9 pr=5 pw=0

Event waited on	Times	Max. Wait	Total Waited
	Waited		
db file sequential read	11	0.18	0.52

Scenario #7 — Waits and SesStats

- Wait events show
 - single block reads from data tbs, same obj#

```
WAIT #140...: nam='db file sequential read' ela= 7414 file#=26 block#=2356 blocks=1 obj#=75022 WAIT #140...: nam='db file sequential read' ela= 41395 file#=26 block#=131 blocks=1 obj#=74828 WAIT #140...: nam='db file sequential read' ela= 181594 file#=26 block#=78403 blocks=1 obj#=74828
```

- v\$sesstat shows high
 - table fetch continued row

Scenario #7 - Solution

- Row migration, index points to original rowid
- Higher number of blocks read for same data
- Waits -> reads are from data tbs
- SesStats -> table fetch continued row
- Slower performance because more reads + more work to find all the row pieces
- Similar behavior happens with chained rows

Scenario #8

- SQL
 - select /* 2nd run */ n1,c1, ora_rowscn from test1m where rownum <= 5000</p>

- Env changes
 - Index on TEST1M(N1)
 - BC cold, MBRC, PCTFREE and extent are identical
 - No concurrency at the time SQL is executed

Scenario #8 - Why so many seq read?

call	count	cpu	elapsed	dis	sk que	ry cu	rrent	rows
Parse Execu Fetch	1 te 1	0.00 0.00 0.03	0.00 0.00 0.22	0 0 393	0 0 5378	0 0 0	0 0 5000	
total	8	0.03	0.22	393	5378	0	5000	
Rows (1st) Rows (avg) Rows (max) Row Source Operation								

5000 5000 COUNT STOPKEY (cr=5378 pr=393 pw=0 time=91193 5000 5000 TABLE ACCESS FULL TEST1M (cr=5378 pr=393

Event waited on	Times	Max. Wait	Total Wait	ed
	Waited			
db file sequential read	381	0.00	0.19	
db file scattered read	2	0.00	0.00	

Scenario #8 — Waits and SesStats

- Wait events show
 - single block reads from data tbs, same obj#

```
WAIT #1405...: nam='db file scattered read' ela= 6434 file#=26 block#=132 blocks=4 obj#=74828 WAIT #1405...: nam='db file sequential read' ela= 193 file#=26 block#=78670 blocks=1 obj#=74828 WAIT #1405...: nam='db file sequential read' ela= 182 file#=26 block#=78686 blocks=1 obj#=74828 WAIT #1405...: nam='db file sequential read' ela= 3445 file#=26 block#=7890 blocks=1 obj#=74828
```

- v\$sesstat shows high
 - table fetch continued row

Scenario #8 - Solution

- Row migration, pseudo col needs row header
- Higher number of blocks read for same data
- Waits -> reads are from data tbs
- SesStats -> table fetch continued row
- Slower performance because more reads + more work to find all the row pieces
- Similar behavior happens with chained rows

Other things to consider

- Same PHV with small differences
 - Predicate ordering
 - Column projection
- Exadata Optimizations
 - Exadata Smart Flash Cache
 - Storage indexes
- External to the database
 - File system / SAN / Disk caching
 - Read-ahead optimizations

Conclusions

- Same plan can still run differently
- Storage organization and concurrency impact
- Fix one scenario can introduce another, ie.
 - low PCTFREE higher chance of row migration
 - high caching slows down buffered mreads
- Find a balance to achieve optimal performance





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- 'DB_FILE_MULTIBLOCK_READ_COUNT' AND EXTENTS MANAGEMENT (Doc ID 181272.1)
- Higher 'direct path read' Waits in 11g when Compared to 10g (Doc ID 793845.1)
- Why Is My Query Sometimes Slower Than Other Times with Higher Consistent Gets Although No Change in Execution Plan? (Doc ID 1558349.1)
- Row Chaining and Row Migration (Doc ID 122020.1)

Contact Information



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